

agile training for teams

Agile Training for Teams: Revolutionizing Industry Workflow

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Published by: Project Management Institute (PMI) (PMI is a globally recognized leader in project management and agile methodologies, setting standards and providing resources for professionals worldwide.)

Edited by: David Miller, PMP, PgMP (David Miller is a seasoned project management professional with over 20 years of experience and a proven track record of editing high-quality publications in the project management and agile space.)

Introduction:

In today's rapidly evolving business landscape, the demand for efficient and adaptable workflows is paramount. Agile training for teams has emerged as a crucial component in achieving this agility, fostering collaboration, and driving innovation. This article delves into the significance of agile training for teams, exploring its impact on various industries and the benefits it brings to organizations of all sizes. We'll examine the core principles of Agile, explore common methodologies like Scrum and Kanban, and discuss the practical implications of implementing agile training for teams within your organization.

H1: Why Agile Training for Teams is Essential in Today's Market

The traditional waterfall approach to project management, with its rigid structure and sequential phases, struggles to cope with the dynamism of modern markets. Agile methodologies, in contrast, embrace iterative development, continuous feedback, and adaptability. Agile training for teams equips individuals with the skills and knowledge to navigate this evolving environment effectively. By embracing Agile, organizations can:

Increase Speed and Efficiency: Agile methodologies prioritize delivering value quickly through iterative

cycles, leading to faster time-to-market for products and services.

Enhance Collaboration and Communication: Agile emphasizes teamwork and open communication, fostering a collaborative environment where team members actively contribute and share information.

Improve Quality and Customer Satisfaction: Continuous feedback loops ensure that products and services meet customer needs and expectations. This leads to higher quality and increased customer satisfaction.

Boost Innovation and Adaptability: Agile's iterative nature allows for flexibility and adjustments based on evolving requirements and feedback. This fosters innovation and adaptability to market changes.

Reduce Risk and Waste: By identifying and addressing potential issues early in the development cycle, Agile minimizes risks and reduces wasted resources.

H2: Core Principles of Agile and Their Application in Team Training

Agile training for teams focuses on several core principles, including:

Individuals and interactions over processes and tools: Agile prioritizes human collaboration and communication over rigid processes. Training emphasizes building strong team dynamics and effective communication strategies.

Working software over comprehensive documentation: Agile emphasizes delivering working software iteratively rather than getting bogged down in extensive documentation. Training focuses on practical application and iterative development.

Customer collaboration over contract negotiation: Agile stresses continuous collaboration with customers to ensure that the final product meets their needs. Training includes exercises in customer engagement and feedback integration.

Responding to change over following a plan: Agile embraces change and adapts to evolving requirements. Training equips teams with the skills to handle changing priorities and adapt their approach accordingly.

H3: Popular Agile Methodologies Covered in Team Training

Agile training for teams typically covers various methodologies, including:

Scrum: A framework for managing and completing complex projects, Scrum utilizes short iterative cycles (sprints) to deliver incremental value. Training focuses on roles (Product Owner, Scrum Master, Development Team), events (Sprint Planning, Daily Scrum, Sprint Review, Sprint Retrospective), and artifacts (Product Backlog, Sprint Backlog, Increment).

Kanban: A visual system for managing workflow, Kanban helps teams visualize work, limit work in progress, and improve flow. Training focuses on Kanban boards, workflow visualization, and limiting work in progress (WIP).

Lean: A methodology focused on eliminating waste and maximizing value, Lean principles are often integrated into Agile practices. Training covers Lean principles like value stream mapping and waste reduction.

H4: Measuring the Success of Agile Training for Teams

The effectiveness of agile training for teams should be measured through tangible results, including:

Increased project velocity: Track the amount of work completed per sprint or iteration.

Improved team collaboration: Assess team communication, conflict resolution, and overall morale.

Enhanced product quality: Measure defect rates, customer satisfaction, and product usability.

Faster time-to-market: Track the time taken to deliver products or features to market.

H5: The Future of Agile Training for Teams and its Industry Implications

The future of agile training for teams lies in continuous adaptation and evolution. As new technologies and methodologies emerge, training programs will need to adapt to incorporate these advancements. The industry implications are significant: organizations that embrace agile training for teams will gain a competitive edge by delivering innovative products and services more efficiently and effectively.

Conclusion:

Investing in agile training for teams is not just a trend; it's a strategic imperative for organizations aiming to thrive in today's dynamic market. By empowering teams with Agile principles and practices, organizations can unlock significant improvements in efficiency, collaboration, quality, and innovation. The benefits extend far beyond improved project delivery, fostering a culture of adaptability and continuous improvement that fuels long-term success.

FAQs:

1. What is the difference between Scrum and Kanban? Scrum is a framework with defined roles, events, and artifacts, while Kanban is a visual system for managing workflow.
2. How long does Agile training for teams typically take? The duration varies depending on the depth of coverage and the experience level of participants, ranging from a few days to several weeks.
3. What are the common challenges of implementing Agile? Resistance to change, lack of management support, and inadequate training are common challenges.
4. Is Agile suitable for all types of projects? While Agile is highly effective for many projects, it may not be ideal for all projects, particularly those with very fixed requirements or strict regulatory constraints.
5. How can I measure the ROI of Agile training? Track improvements in project velocity, team collaboration, product quality, and time-to-market.

6. What are the key skills needed for Agile teams? Communication, collaboration, problem-solving, adaptability, and self-organization are crucial skills.
7. What are some common Agile tools? Jira, Trello, Asana, and Azure DevOps are popular Agile project management tools.
8. How can I choose the right Agile methodology for my team? Consider the project's complexity, team size, and organizational culture when selecting a methodology.
9. What is the role of the Scrum Master in Agile? The Scrum Master serves as a facilitator and coach, ensuring the team adheres to Agile principles and practices.

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agile training for teams: Coaching Agile Teams Lyssa Adkins, 2010-05-18 The Provocative and Practical Guide to Coaching Agile Teams As an agile coach, you can help project teams become outstanding at agile, creating products that make them proud and helping organizations reap the powerful benefits of teams that deliver both innovation and excellence. More and more frequently, ScrumMasters and project managers are being asked to coach agile teams. But it's a challenging role. It requires new skills—as well as a subtle understanding of when to step in and when to step back. Migrating from “command and control” to agile coaching requires a whole new mind-set. In *Coaching Agile Teams*, Lyssa Adkins gives agile coaches the insights they need to adopt this new mind-set and to guide teams to extraordinary performance in a re-energized work environment. You'll gain a deep view into the role of the agile coach, discover what works and what doesn't, and learn how to adapt powerful skills from many allied disciplines, including the fields of professional coaching and mentoring. Coverage includes Understanding what it takes to be a great agile coach Mastering all of the agile coach's roles: teacher, mentor, problem solver, conflict navigator, and performance coach Creating an environment where self-organized, high-performance teams can emerge Coaching teams past cooperation and into full collaboration Evolving your leadership style as your team grows and changes Staying actively engaged without dominating your team and stunting its growth Recognizing failure, recovery, and success modes in your coaching Getting the most out of your own personal agile coaching journey Whether you're an agile coach, leader, trainer, mentor, facilitator, ScrumMaster, project manager, product owner, or team member, this book will help you become skilled at helping others become truly great. What could possibly be more rewarding?

agile training for teams: Agile Leadership Toolkit Peter Koning, 2019-08-21 Practical, Proven Tools for Leading and Empowering High-Performing Agile Teams A leader is like a farmer, who doesn't grow crops by pulling them but instead creates the perfect environment for the crops to grow and thrive. If you lead in organizations that have adopted agile methods, you know it's crucial to create the right environment for your agile teams. Traditional tools such as Gantt charts, detailed plans, and internal KPIs aren't adequate for complex and fast-changing markets, but merely trusting employees and teams to self-manage is insufficient as well. In *Agile Leadership Toolkit*, longtime agile leader Peter Koning provides a practical and invaluable steering wheel for agile leaders and their teams. Drawing on his extensive experience helping leaders drive more value from agile, Koning offers a comprehensive toolkit for continuously improving your environment, including structures, metrics, meeting techniques, and governance for creating thriving teams that build disruptive products and services. Koning thoughtfully explains how to lead agile teams at large scale and how team members fit into both the team and the wider organization. Architect environments that help teams learn, grow, and flourish for the long term Get timely feedback everyone can use to improve Co-create goals focused on the customer, not the internal organization Help teams brainstorm and visualize the value of their work to the customer Facilitate team ownership and accelerate team learning Support culture change, and design healthier team habits Make bigger changes faster This actionable guide is for leaders at all levels—whether you're supervising your first agile team, responsible for multiple teams, or lead the entire company. Register your book for convenient access to downloads, updates, and/or corrections as they become available. See inside book for details.

agile training for teams: Agile Estimating and Planning Mike Cohn, 2005-11-01 Agile Estimating and Planning is the definitive, practical guide to estimating and planning agile projects. In this book, Agile Alliance cofounder Mike Cohn discusses the philosophy of agile estimating and planning and shows you exactly how to get the job done, with real-world examples and case studies. Concepts are clearly illustrated and readers are guided, step by step, toward how to answer the

following questions: What will we build? How big will it be? When must it be done? How much can I really complete by then? You will first learn what makes a good plan-and then what makes it agile. Using the techniques in Agile Estimating and Planning, you can stay agile from start to finish, saving time, conserving resources, and accomplishing more. Highlights include: Why conventional prescriptive planning fails and why agile planning works How to estimate feature size using story points and ideal days-and when to use each How and when to re-estimate How to prioritize features using both financial and nonfinancial approaches How to split large features into smaller, more manageable ones How to plan iterations and predict your team's initial rate of progress How to schedule projects that have unusually high uncertainty or schedule-related risk How to estimate projects that will be worked on by multiple teams Agile Estimating and Planning supports any agile, semiagile, or iterative process, including Scrum, XP, Feature-Driven Development, Crystal, Adaptive Software Development, DSDM, Unified Process, and many more. It will be an indispensable resource for every development manager, team leader, and team member.

agile training for teams: *A Scrum Book* Jeff Sutherland, James O. Coplien, 2019-08-16

Building a successful product usually involves teams of people, and many choose the Scrum approach to aid in creating products that deliver the highest possible value. Implementing Scrum gives teams a collection of powerful ideas they can assemble to fit their needs and meet their goals. The ninety-four patterns contained within are elaborated nuggets of insight into Scrum's building blocks, how they work, and how to use them. They offer novices a roadmap for starting from scratch, yet they help intermediate practitioners fine-tune or fortify their Scrum implementations. Experienced practitioners can use the patterns and supporting explanations to get a better understanding of how the parts of Scrum complement each other to solve common problems in product development. The patterns are written in the well-known Alexandrian form, whose roots in architecture and design have enjoyed broad application in the software world. The form organizes each pattern so you can navigate directly to organizational design tradeoffs or jump to the solution or rationale that makes the solution work. The patterns flow together naturally through the context sections at their beginning and end. Learn everything you need to know to master and implement Scrum one step at a time—the agile way.

agile training for teams: *Doing Agile Right* Darrell Rigby, Sarah Elk, Steve Berez, 2020-05-26

Agile has the power to transform work--but only if it's implemented the right way. For decades business leaders have been painfully aware of a huge chasm: They aspire to create nimble, flexible enterprises. But their day-to-day reality is silos, sluggish processes, and stalled innovation. Today, agile is hailed as the essential bridge across this chasm, with the potential to transform a company and catapult it to the head of the pack. Not so fast. In this clear-eyed, indispensable book, Bain & Company thought leader Darrell Rigby and his colleagues Sarah Elk and Steve Berez provide a much-needed reality check. They dispel the myths and misconceptions that have accompanied agile's rise to prominence--the idea that it can reshape an organization all at once, for instance, or that it should be used in every function and for all types of work. They illustrate that agile teams can indeed be powerful, making people's jobs more rewarding and turbocharging innovation, but such results are possible only if the method is fully understood and implemented the right way. The key, they argue, is balance. Every organization must optimize and tightly control some of its operations, and at the same time innovate. Agile, done well, enables vigorous innovation without sacrificing the efficiency and reliability essential to traditional operations. The authors break down how agile really works, show what not to do, and explain the crucial importance of scaling agile properly in order to reap its full benefit. They then lay out a road map for leading the transition to a truly agile enterprise. Agile isn't a goal in itself; it's a means to becoming a high-performance operation. *Doing Agile Right* is a must-have guide for any company trying to make the transition--or trying to sustain high agility.

agile training for teams: *Liftoff* Diana Larsen, Ainsley Nies, 2016-06-10 Ready, set, liftoff!

Align your team to one purpose: successful delivery. Learn new insights and techniques for starting projects and teams the right way, with expanded concepts for planning, organizing, and conducting

liftoff meetings. Real-life stories illustrate how others have effectively started (or restarted) their teams and projects. Master coaches Diana Larsen and Ainsley Nies have successfully lifted off numerous agile projects worldwide. Are you ready for success? Every team needs a great start. If you're a business or product leader, team coach or agile practice lead, project or program manager, you'll gain strategic and tactical benefits from liftoffs. Discover new step-by-step instructions and techniques for boosting team performance in this second edition of Liftoff. Concrete examples from our practices show you how to get everyone on the same page from the start as you form the team. You'll find pointers for refocusing an effort that's gone off in the weeds, and practices for working with teams as complex systems. See how to scale liftoffs for multiple teams across the enterprise, address the three key elements for collaborative team chartering, establish the optimal conditions for learning and improvement, and apply the GEFN (Good Enough for Now) rule for efficient liftoffs. Throughout the book are stories from real-life teams lifting off, as seasoned coaches describe their experiences with liftoffs and agile team chartering. Focused conversations help the team align, form, and build enough trust for collaborating. You'll build a common understanding of the teams' context within business goals. Every liftoff is unique, but success is common!

agile training for teams: Emotional Intelligence for Project Managers Anthony Mersino, 2013-06-15 You've spent years gathering the technical intelligence you need for this challenging career--now separate yourself from the pack by increasing your emotional intelligence! As recent research has indicated that emotional intelligence (EI) now accounts for 70 to 80 percent of management success, there is no doubt that today's successful project manager needs strong interpersonal skills and the ability to recognize emotional cues to lead their teams to success--the technical expertise the position depended on so greatly in the past simply isn't enough anymore! Emotional Intelligence for Project Managers introduces you to all facets of EI and shows how emotions can be leveraged to meet project goals. Project managers strong in technical skills but needing help in the EI department will learn how to: Set the tone and direction for the project Communicate effectively Motivate, inspire, and engage their team Encourage flexibility and collaboration Deal productively with stress, criticism, and change Establish the kind of high morale that attracts top performers Now in its second edition, Emotional Intelligence for Project Managers includes several expanded sections on self-awareness and self-management, as well as a new chapter on using EI to lead Agile Teams and a close look at Servant Leadership.

agile training for teams: Agile Project Management with Kanban Eric Brechner, 2015 With Kanban, every minute you spend on a software project can add value for customers. One book can help you achieve this goal: Agile Project Management with Kanban. Author Eric Brechner pioneered Kanban within the Xbox engineering team at Microsoft. Now he shows you exactly how to make it work for your team. Think of this book as {28}Kanban in a box.

agile training for teams: Improv-Ing Agile Teams Paul Goddard, 2015-07-20 IMPROV IS NOT ABOUT BEING FUNNY, ORIGINAL, OR CHAOTIC. IT'S ABOUT EMBRACING CHANGE. Improvisation. The mere mention of the word makes many people quake with fear at the prospect of chaos and uncertainty. The fact is, though, human beings are improvising almost every minute of their lives it is more natural, and more filled with possibility, than you might imagine. On stage, improvisational actors use simple rules, collaborative principles, and game constraints to build unscripted yet intriguing storylines. This book explores how those same simple rules and principles can help agile teams collaborate more effectively and how purposefully working within constraints can unlock creativity. Inside, you'll find over 50 techniques and improv games tailored for agile teams, complete with step-by-step instructions. These games are based on five different principles of improvisational theatre: SAFETY how accepting failure is essential to discovery SPONTANEITY how to increase the flow of ideas STORYTELLING how narratives help teams relate to their customers and end users STATUS how adjusting personal behaviour can encourage collaboration SENSITIVITY how to become more fully engaged with fellow team members

agile training for teams: Agile Retrospectives Esther Derby, Diana Larsen, Ken Schwaber, 2006-07-26 Project retrospectives help teams examine what went right and what went wrong on a

project. But traditionally, retrospectives (also known as “post-mortems”) are only held at the end of the project—too late to help. You need agile retrospectives that are iterative and incremental. You need to accurately find and fix problems to help the team today. Now Esther and Diana show you the tools, tricks and tips you need to fix the problems you face on a software development project on an on-going basis. You’ll see how to architect retrospectives in general, how to design them specifically for your team and organization, how to run them effectively, how to make the needed changes and how to scale these techniques up. You’ll learn how to deal with problems, and implement solutions effectively throughout the project—not just at the end. This book will help you: Design and run effective retrospectives Learn how to find and fix problems Find and reinforce team strengths Address people issues as well as technological Use tools and recipes proven in the real world With regular tune-ups, your team will hum like a precise, world-class orchestra.

agile training for teams: The Art of Agile Development James Shore, Shane Warden, 2008 For those considering Extreme Programming, this book provides no-nonsense advice on agile planning, development, delivery, and management taken from the authors' many years of experience. While plenty of books address the what and why of agile development, very few offer the information users can apply directly.

agile training for teams: Large-Scale Scrum Craig Larman, Bas Vodde, 2016-09-30 The Go-To Resource for Large-Scale Organizations to Be Agile Rather than asking, “How can we do agile at scale in our big complex organization?” a different and deeper question is, “How can we have the same simple structure that Scrum offers for the organization, and be agile at scale rather than do agile?” This profound insight is at the heart of LeSS (Large-Scale Scrum). In Large-Scale Scrum: More with LeSS, Craig Larman and Bas Vodde have distilled over a decade of experience in large-scale LeSS adoptions towards a simpler organization that delivers more flexibility with less complexity, more value with less waste, and more purpose with less prescription. Targeted to anyone involved in large-scale development, Large-Scale Scrum: More with LeSS, offers straight-to-the-point guides for how to be agile at scale, with LeSS. It will clearly guide you to Adopt LeSS Structure a large development organization for customer value Clarify the role of management and Scrum Master Define what your product is, and why Be a great Product Owner Work with multiple whole-product focused feature teams in one Sprint that produces a shippable product Coordinate and integrate between teams Work with multi-site teams

agile training for teams: *The Agile Self-assessment Game* Ben Linders, 2019-01-16 The Agile Self-Assessment Game is used by teams and organizations to self-assess their agility. Playing the game enables teams to reflect on their own team interworking, discover how agile they are and decide what they can do to increase their agility to deliver more value to their customers and stakeholders. This is the first book specifically about Agile Self-assessments. In this book, Ben Linders explains what self-assessments are and why you would do them, and explores how to do them using the Agile Self-assessment Game. He's also sharing experience stories from people who played the game. This book is based on his experience as a developer, tester, team leader, project manager, quality manager, process manager, consultant, coach, trainer, and adviser in Agile, Lean, Quality and Continuous Improvement. It takes a deep dive into self-assessments, viewing them from different perspectives and provides ideas, suggestions, practices, and experiences that will help you to do effective agile self-assessments with your teams. The book is aimed at Scrum masters, agile coaches, consultants leading agile transformations, developers and testers, project managers, line managers, and CxOs; basically for anyone who is looking for an effective way to help their agile teams improve and to increase the agility of their organization. With plenty of ideas, suggestions, and practical cases on Agile Self-assessments, this book will help you to apply assessments and help teams to improve. Note: The agile coaching cards needed to play the games described in the book can be downloaded for a nominal fee at benlinders.com/downloads.

agile training for teams: Succeeding with Agile Mike Cohn, 2010 Proven, 100% Practical Guidance for Making Scrum and Agile Work in Any Organization This is the definitive, realistic, actionable guide to starting fast with Scrum and agile-and then succeeding over the long haul.

Leading agile consultant and practitioner Mike Cohn presents detailed recommendations, powerful tips, and real-world case studies drawn from his unparalleled experience helping hundreds of software organizations make Scrum and agile work. Succeeding with Agile is for pragmatic software professionals who want real answers to the most difficult challenges they face in implementing Scrum. Cohn covers every facet of the transition: getting started, helping individuals transition to new roles, structuring teams, scaling up, working with a distributed team, and finally, implementing effective metrics and continuous improvement. Throughout, Cohn presents Things to Try Now sections based on his most successful advice. Complementary Objection sections reproduce typical conversations with those resisting change and offer practical guidance for addressing their concerns. Coverage includes Practical ways to get started immediately-and get good fast Overcoming individual resistance to the changes Scrum requires Staffing Scrum projects and building effective teams Establishing improvement communities of people who are passionate about driving change Choosing which agile technical practices to use or experiment with Leading self-organizing teams Making the most of Scrum sprints, planning, and quality techniques Scaling Scrum to distributed, multiteam projects Using Scrum on projects with complex sequential processes or challenging compliance and governance requirements Understanding Scrum's impact on HR, facilities, and project management Whether you've completed a few sprints or multiple agile projects and whatever your role-manager, developer, coach, ScrumMaster, product owner, analyst, team lead, or project lead-this book will help you succeed with your very next project. Then, it will help you go much further: It will help you transform your entire development organization.

agile training for teams: *Leadership Agility* William B. Joiner, Stephen A. Josephs, 2006-10-20 Leadership Agility is the master competency needed for sustained success in today's complex, fast-paced business environment. Richly illustrated with stories based on original research and decades of work with clients, this groundbreaking book identifies five levels that leaders move through in developing their agility. Significantly, only 10% have mastered the level of agility needed for consistent effectiveness in our turbulent era of global competition. Written in an engaging, down-to-earth style, this book not only provides a map that guides readers in identifying their current level of agility. It also provides practical advice and concrete examples that show managers and leadership development professionals how they can bring greater agility to the initiatives they take every day.

agile training for teams: Fixing Your Scrum Ryan Ripley, Todd Miller, 2020-01-07 A Scrum Master's work is never done. The Development team needs your support, the Product Owner is often lost in the complexities of agile product management, and your managers and stakeholders need to know what will be done, by when, and for how much. Learn how experienced Scrum Masters balance the demands of these three levels of servant leadership while removing organizational impediments and helping Scrum Teams deliver real world value. Discover how to visualize your work, resolve impediments, and empower your teams to self-organize and deliver using the Scrum Values, Agile Principles, and advanced coaching and facilitation techniques. A Scrum Master needs to know when their team is in trouble and understand how to help them get back on the path to delivery. Become a better Scrum master so you can find the problems holding your teams back. Has your Daily Scrum turned in to a meeting? Does your team struggle with creating user stories? Are stakeholders disengaged during Sprint Review? These issues are common. Learn to use empiricism as your guide and help your teams create great products. Scrum is so much more than a checklist of practices to follow, yet that's exactly how many organizations practice it. Bring life back to your Scrum events by using advanced facilitation techniques to leverage the full intelligence of your team. Improve your retrospectives with new formats and exercises. Ask powerful questions that spark introspection and improvement. Get support and buy-in from management. Use Scrum as a competitive advantage for your organization. Create a definition of done that improves quality and fix failing sprints. Take the next step on your journey as a Scrum master. Transform your Scrum practices to help your teams enjoy their work again as they deliver high quality products that bring value to the world. What You Need: A moderate level of experience using the Scrum Framework.

agile training for teams: Leading Agile Teams Doug Rose, 2015-10-01 Leading Agile Teams is a practical and engaging guide to help your organization embrace a more agile mindset. Most organizations work in large groups when trying to find solutions for big problems. Agile teams are different. They get more done by having a small self-organized team focus on the highest priority items. Each big problem is broken down and solved by a small, stable group of dedicated professionals. This book will give you the knowledge and tools you need to create and sustain strong agile teams. It is written for the developers, project managers, product owners, and ScrumMasters, who do most of the legwork in getting agile up and running.

agile training for teams: The Agile Team Handbook, 2nd Edition Jan Beaver, 2017-07-24 Completely revised and expanded, The Agile Team Handbook, Second Edition, will help guide you, your Team, and your organization on your Agile journey using Scrum. Scrum is intentionally disruptive. It is socially disruptive and organizationally disruptive with a purpose - to help your team and your organization build the best possible products as effectively as possible. Working within the disruptive framework that is Scrum is both challenging and highly rewarding. This handbook provides a solid foundation for you and your team to overcome the challenges and reap the rewards.

agile training for teams: Team Topologies Matthew Skelton, Manuel Pais, 2019-09-17 Effective software teams are essential for any organization to deliver value continuously and sustainably. But how do you build the best team organization for your specific goals, culture, and needs? Team Topologies is a practical, step-by-step, adaptive model for organizational design and team interaction based on four fundamental team types and three team interaction patterns. It is a model that treats teams as the fundamental means of delivery, where team structures and communication pathways are able to evolve with technological and organizational maturity. In Team Topologies, IT consultants Matthew Skelton and Manuel Pais share secrets of successful team patterns and interactions to help readers choose and evolve the right team patterns for their organization, making sure to keep the software healthy and optimize value streams. Team Topologies is a major step forward in organizational design for software, presenting a well-defined way for teams to interact and interrelate that helps make the resulting software architecture clearer and more sustainable, turning inter-team problems into valuable signals for the self-steering organization.

agile training for teams: More Agile Testing Janet Gregory, Lisa Crispin, 2015 Janet Gregory and Lisa Crispin pioneered the agile testing discipline with their previous work, Agile Testing. Now, in More Agile Testing, they reflect on all they've learned since. They address crucial emerging issues, share evolved agile practices, and cover key issues agile testers have asked to learn more about. Packed with new examples from real teams, this insightful guide offers detailed information about adapting agile testing for your environment; learning from experience and continually improving your test processes; scaling agile testing across teams; and overcoming the pitfalls of automated testing. You'll find brand-new coverage of agile testing for the enterprise, distributed teams, mobile/embedded systems, regulated environments, data warehouse/Bi systems, and DevOps practices. You'll come away understanding - How to clarify testing activities within the team - Ways to collaborate with business experts to identify valuable features and deliver the right capabilities - How to design automated tests for superior reliability and easier maintenance - How agile team members can improve and expand their testing skills - How to plan just enough, balancing small increments with larger feature sets and the entire system - How to use testing to identify and mitigate risks associated with your current agile processes and to prevent defects - How to address challenges within your product or organizational context - How to perform exploratory testing using personas and tours - Exploratory testing approaches that engage the whole team, using test charters with session- and thread-based techniques - How to bring new agile testers up to speed quickly-without overwhelming them The eBook edition of More Agile Testing also is available as part of a two-eBook collection, The Agile Testing Collection (9780134190624).

agile training for teams: Agile Practice Guide , 2017-09-06 Agile Practice Guide - First Edition has been developed as a resource to understand, evaluate, and use agile and hybrid agile

approaches. This practice guide provides guidance on when, where, and how to apply agile approaches and provides practical tools for practitioners and organizations wanting to increase agility. This practice guide is aligned with other PMI standards, including A Guide to the Project Management Body of Knowledge (PMBOK® Guide) – Sixth Edition, and was developed as the result of collaboration between the Project Management Institute and the Agile Alliance.

agile training for teams: Agile Software Requirements Dean Leffingwell, 2010-12-27 “We need better approaches to understanding and managing software requirements, and Dean provides them in this book. He draws ideas from three very useful intellectual pools: classical management practices, Agile methods, and lean product development. By combining the strengths of these three approaches, he has produced something that works better than any one in isolation.” –From the Foreword by Don Reinertsen, President of Reinertsen & Associates; author of Managing the Design Factory; and leading expert on rapid product development Effective requirements discovery and analysis is a critical best practice for serious application development. Until now, however, requirements and Agile methods have rarely coexisted peacefully. For many enterprises considering Agile approaches, the absence of effective and scalable Agile requirements processes has been a showstopper for Agile adoption. In Agile Software Requirements, Dean Leffingwell shows exactly how to create effective requirements in Agile environments. Part I presents the “big picture” of Agile requirements in the enterprise, and describes an overall process model for Agile requirements at the project team, program, and portfolio levels Part II describes a simple and lightweight, yet comprehensive model that Agile project teams can use to manage requirements Part III shows how to develop Agile requirements for complex systems that require the cooperation of multiple teams Part IV guides enterprises in developing Agile requirements for ever-larger “systems of systems,” application suites, and product portfolios This book will help you leverage the benefits of Agile without sacrificing the value of effective requirements discovery and analysis. You’ll find proven solutions you can apply right now—whether you’re a software developer or tester, executive, project/program manager, architect, or team leader.

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work? Are you itching to do something that is important to you? How can you avoid the pitfalls that many first-time entrepreneurs have fallen into? How do you explore whether entrepreneurship is right for you without giving up your day job? *Employee to Entrepreneur* is your guide to leaving your job behind and building something for yourself. Author and employee-turned-entrepreneur Steve Glaveski, shows you how to navigate the challenges, find the entrepreneurial success that is right for you and become a better person along the way. *Employee to Entrepreneur* combines storytelling with a step-by-step framework to teach you how to effectively explore and leverage entrepreneurship to gain freedom, fulfillment and financial security. understand what you want to do by first understanding yourself explore if entrepreneurship is right for you without giving up your day job avoid the common pitfalls faced by first-time entrepreneurs fund, test and prioritise your ideas in a fast and cost-effective way develop the mindset to succeed in your business. If you're ready to leave your cushy employee life behind and build a business and a life you believe in, reading this essential guidebook is your first step to making it happen.

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helping to hire and retain staff; and making people happier. In this book, Emily Webber shares her learning from personal experiences of building successful communities of practice within organisations. And along the way, she gives practical guidance on creating your own.

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develop and are constantly being improved upon and republished. Recently, the guides have been republished to include the exercise handouts and have also been published in color format to be seen on a Kindle Fire or iPad. If you are interested in purchasing the PowerPoint versions of the slides and soft copies of the exercises for this course or to get more details on the Agile Games, Ice Breakers and the associated Agile practice exams, please contact us at info@bostonagiletraining.com.

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- Create a structure and culture for an organization to meet future challenges
- Give management and HR the changed mindset and the tools to facilitate employee drive and performance
- Empower employees to become motivated stakeholders
- Adopt hiring practices that value attitude, behavior, and competence
- Create a passionate, loyal, and accomplished workforce

No matter the size of a company, it can benefit from an Agile mindset and launch into a future filled with successful leadership and motivated employees.

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and even planned weddings and accomplished weekend chores. The way we work has changed dramatically since Sutherland first introduced Scrum a decade ago. This urgent update shares new insights and provides new tools to take advantage of the radical productivity that Scrum delivers. Sutherland will show you how to optimize working with artificial intelligence and share the latest cognitive science research on culture, psychological safety, diversity, and happiness, and how these factors drive performance, innovation, and overall organizational health. This new edition contains a decade of lessons learned. Whether it’s ten years ago, now, or ten years into the future, the Scrum framework is guaranteed to help you deliver results. But the most important reason to read this book is that it may just help you achieve what others consider unachievable.

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